



Introducing Indoor Bouldering to High School Students: A Self-Reported Perception Analysis of Various Short-Term Training Regimen

Presentation at the 23rd Annual International Conference on Education

17-20 May 2021, Athens (GRE)

Introduction

Indoor bouldering

- increasingly popular
- recreational and competitive climbing discipline
- included in the 2021 Olympic Games in Tokyo
- undertaken without ropes
- on low-height artificial walls
- landing mats to minimize injury risks



source: <https://www.adidas-rockstars.com/>

Bouldering in PE



- Versatile full body movements ➔ motor & coordinative skills
- Creativity and problem-solving ➔ individual solutions to solve a task
- Safety ➔ fatal accidents are less common at low height
- No introductions to belaying techniques ➔ safety & activity rate
- Possibility of quickly swapping between various bouldering tasks
- Tasks can be repeated multiple times in a short time
- Direct contact with teachers who can provide immediate feedback
- Small groups with students of different ability levels

- Considerable increase of research during the last two decades (e.g., White & Olsen, 2010: Time-motion analysis in competitive bouldering; Macdonald & Callender, 2011: Athletic profile of accomplished bouldering athletes; Medernach et al., 2015: Fingerboard to increase grip strength and endurance; Medernach et al., 2020: The use of system walls to increase strength and endurance)
- Focus on performance factors, physiological determinants, and sport-related risk factors (Woollings, McKay, and Emery 2016; López and Sitko 2019; Saul et al. 2019)
- No studies on how to introduce indoor bouldering as a recreational and physical education activity
- Non-scientific publications involve a variety of exercises and game forms but lack methodological instructions

Purpose of the Study



- Investigation of various short-term bouldering regimen to introduce indoor bouldering to novice athletes
- How non-experienced high school students perceive the bouldering regimen
 - Popularity of indoor bouldering
 - Activation during the lessons
 - Improvement of the bouldering ability levels
 - Increase of technical skills
- How experienced sports teachers and climbing coaches perceive the bouldering regimen

Method



high school students

- n = 285
- 24 distinct schools
- no previous experiences

sports teachers

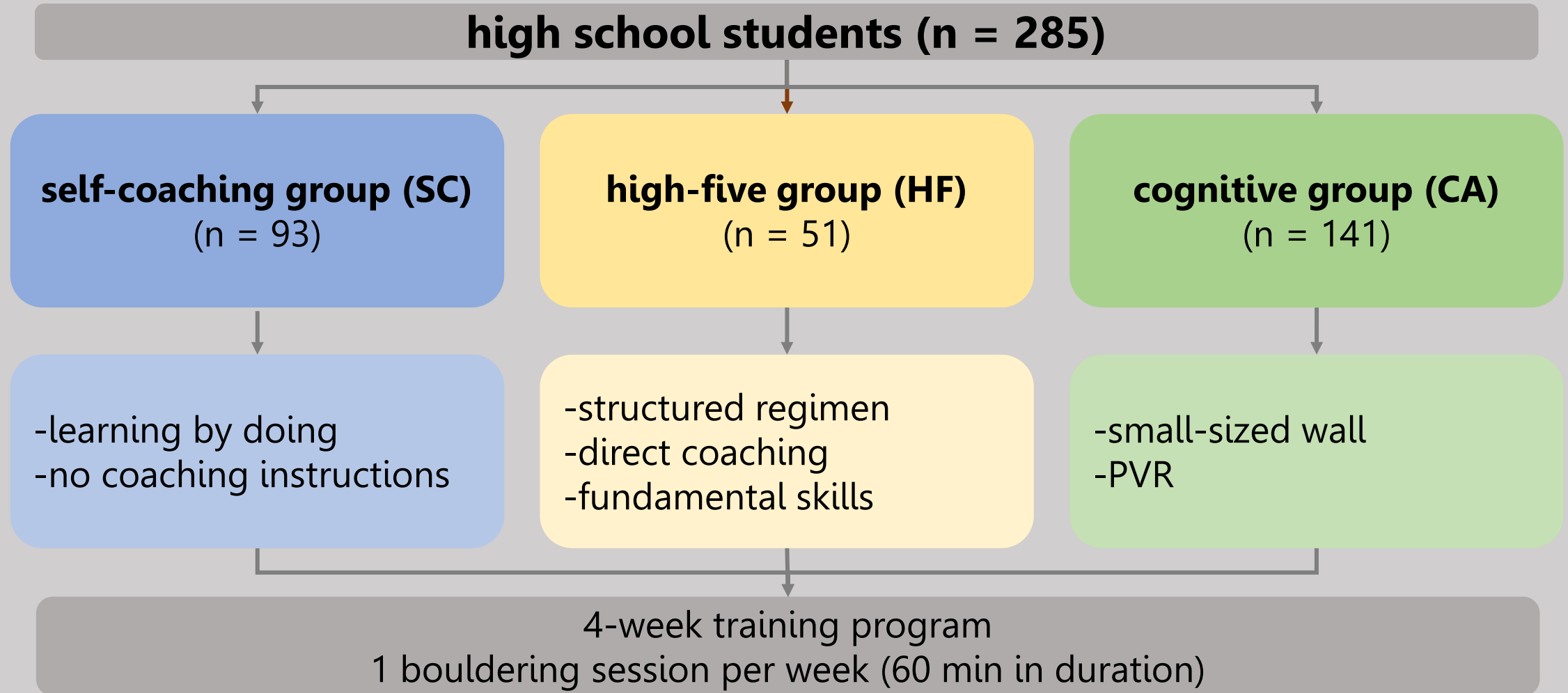
- n = 22
- experience: 10.7 ± 8 years
- ability level: intermediate

climbing coaches

- n = 6
- experience: 10.2 ± 4 years
- ability level: advanced

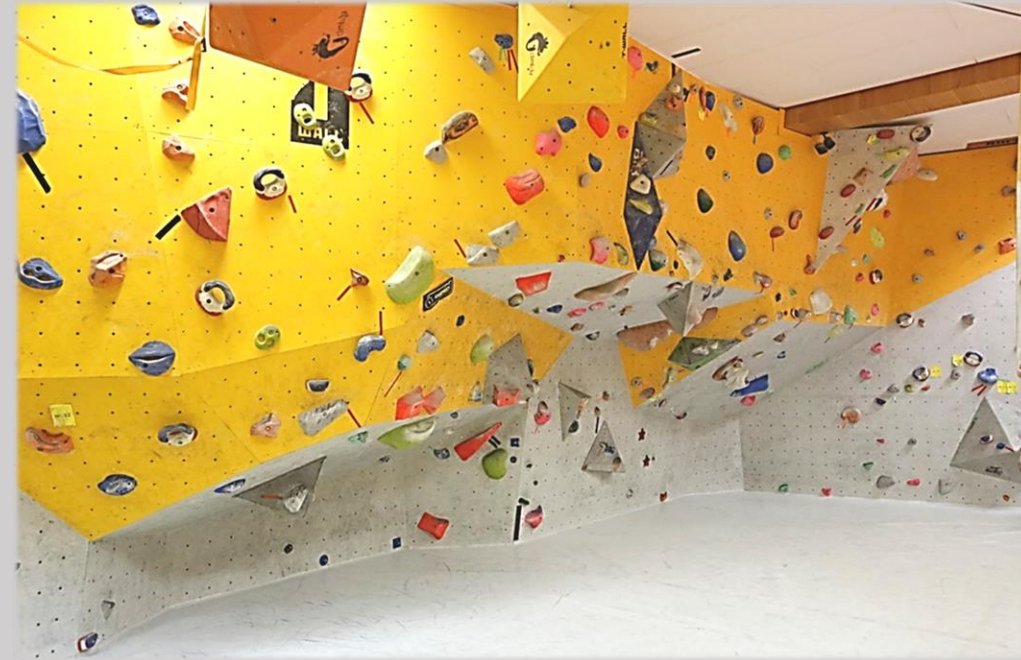


Method



Self-Coaching Approach

- Participants spent four lessons on a conventional bouldering wall
- Short introduction to the sport-specific rules and safety instructions
- Students discovered indoor bouldering by using the tick-list method
- Self-teaching
- Non-structured
- Without any guided instructions



High-Five Approach

- Participants introduced to bouldering by using the high-five model
- The high-five model consists of a methodological approach to learning bouldering
- It includes five fundamental movement skills, which are mandatory for long-term learning progresses and are related to each other in a consecutive matter
- Structured and guided learning sequences

lesson	topic
lesson 1	grasping the handholds
lesson 2	placing the feet
lesson 3	locating the fundamental body position
lesson 4	moving upwards by the whole-body wave
lesson 5 ¹	making dynamic movements

¹excluded from the investigation

Lesson 1: Grasping the handholds



lesson	topic	contents
lesson 1	grasping the handholds	<ul style="list-style-type: none">(1) bouldering and touch three different handholds before grasping(2) bouldering and collect the coloured magnets distributed on the handholds(3) bouldering and collect the tape strips distributed on the wall(4) +2: A climbs two moves, B repeats the two moves and adds two more moves(5) laser-tech: handholds are marked with a laser pointer(6) practical application: bouldering ten different tasks



Coaching instructions:

- perception (i.e., location, orientation, shapes) of the handholds
- spread the legs / open hips (i.e., fundamental body position)

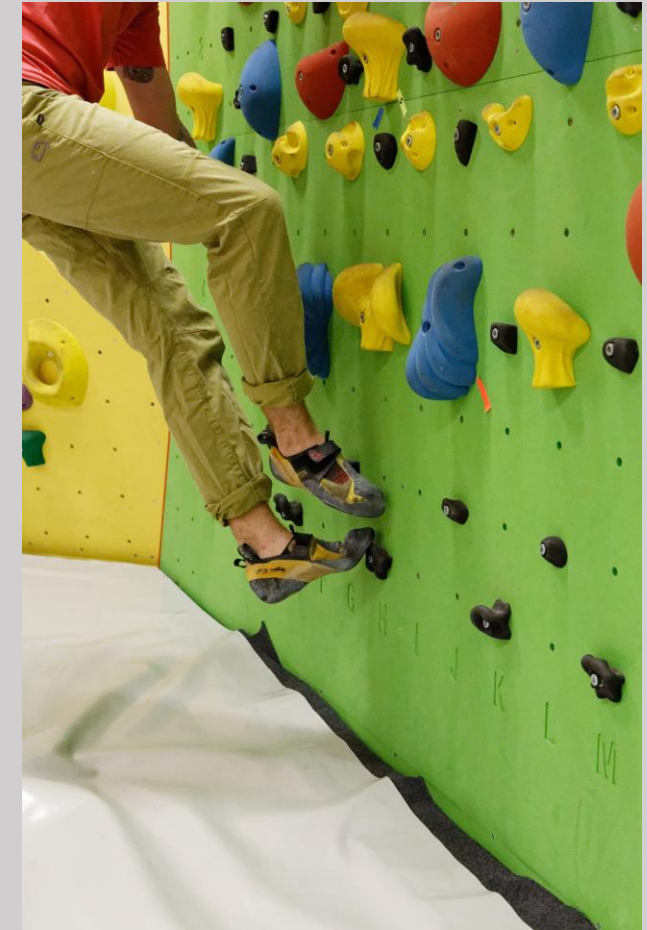
Lesson 2: Placing the feet



lesson	topic	contents
lesson 2	placing the feet	<p>(1) monkey circle: draw a circle with the foot around each foothold before placing the foot</p> <p>(2) silent mouse: bouldering without making any noise</p> <p>(3) foot control: bouldering with a hacky sack on the foot</p> <p>(4) touch the footholds: bouldering and touch five different footholds before placing the foot</p> <p>(5) change of foot: bouldering and change of foot each time before placing the foot</p> <p>(6) practical application: who will be the first person to ascent the twelve bouldering tasks?</p>

Coaching instructions:

- spread the legs (i.e., ad hoc fundamental foot position)
- fundamental positions of the feet (i.e., placing the foot with the toe / ball of the foot)
- precise positioning of the foot (i.e., no noise)
- both feet have contact with the wall
- place the feet first, then grasp the handholds



Lesson 3: Body position



lesson	topic	contents
lesson 3	locating the fundamental body position	<p>(1) follow the numbers: bouldering and following the numbers from one to five which are distributed on the wall</p> <p>(2) traverse: bouldering from the left to the right and vice-versa</p> <p>(3) swimming noodle: bouldering through the swimming noodles that are fixed on the wall</p> <p>(4) hula-hoop boulder: bouldering through the hula-hoops that are fixed on the wall</p> <p>(5) blind nut: bouldering with keeping the eyes closed</p> <p>(6) practical application: team-cup - which team will be first to ascent in total 30 bouldering tasks?</p>

Coaching instructions:

- positioning of the body in the plumb line (i.e., navel under the handhold)
- low body position (i.e., straight arms)
- positioning of the body close to the wall (i.e., through spreading the legs)



Lesson 4: Whole-body wave



lesson	topic	contents
lesson 4	moving upwards by the whole-body wave	(1) wall clap: bouldering and hit the wall with one hand before grasping the handhold (2) clap your hands: bouldering and clap the hands before grasping (3) one-arm-monkey: bouldering with one arm (4) practical application: monkey boss - who is the first person to ascent six easy, four intermediate, and two strenuous bouldering tasks?

Coaching instructions:

- performing the whole-body wave accurately is not mandatory
- purpose: learn performing the movements by using momentum (vs. statically)
- the whole body is involved in performing the movement
- body wave: First move away from the wall, then move back the knees, the hip, and finally the upper body
- handholds are grasped in the dead point (i.e., smooth grasping)



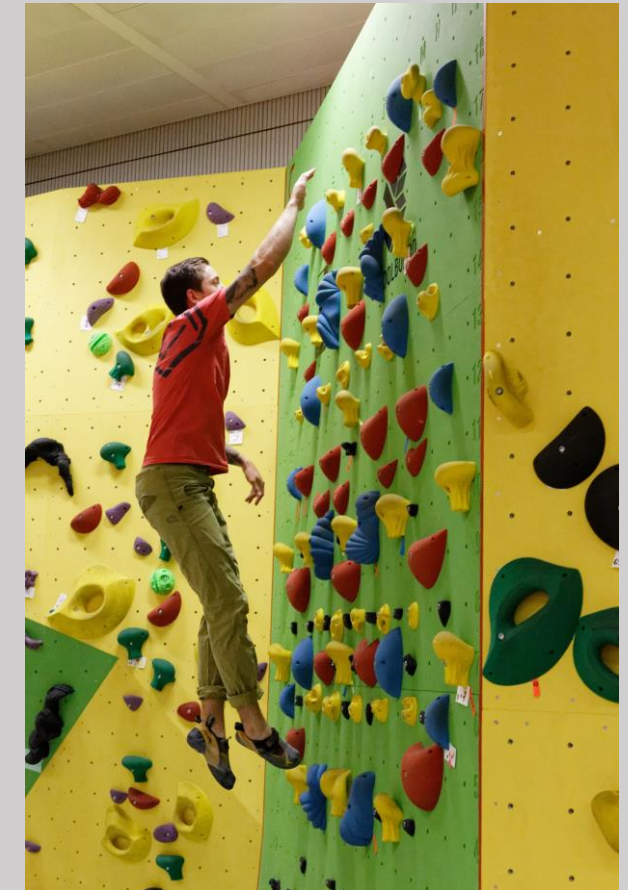
Lesson 5: Dynamic movements



lesson	topic	contents
lesson 5	making dynamic movements	<ol style="list-style-type: none">1) slow motion: bouldering at slow motion(2) change of pace: bouldering up at slow motion, down at normal speed, and again up at full speed(3) speed-bouldering: solving bouldering tasks at full speed(4) under ten seconds: bouldering problems with a maximum of ten seconds to the top handhold(5) practical application: bouldering competition

Coaching instructions:

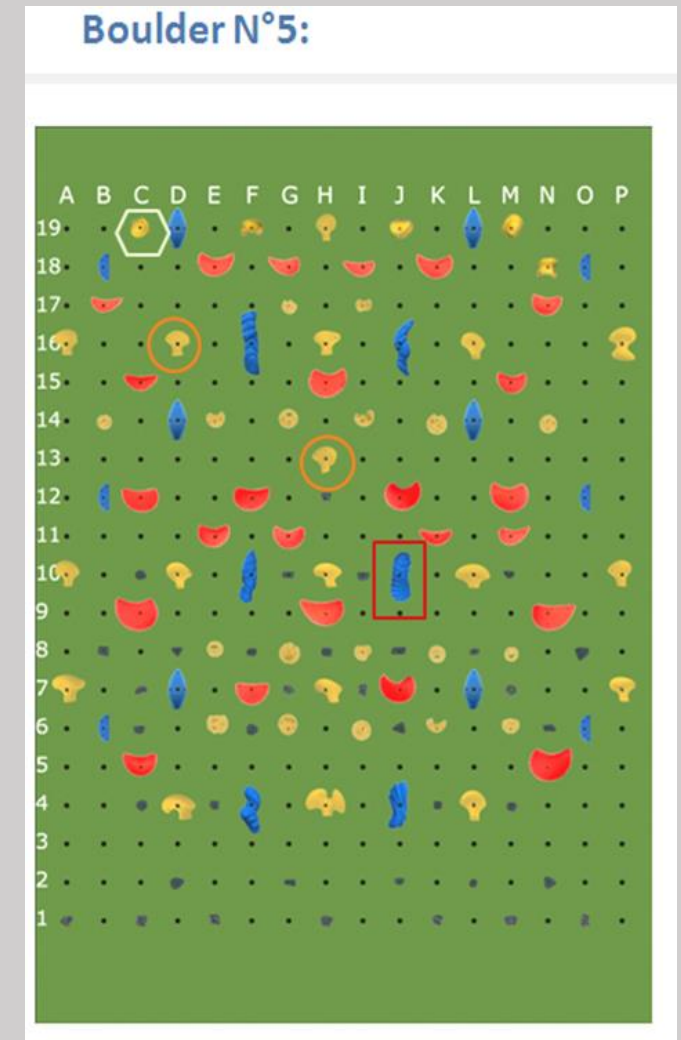
- bouldering as fast as possible
- use momentum through backswing
- high speed will impact the movement quality negatively (e.g., foot placement)



Cognitive Approach



- Participants spent four lessons on a Schoolboard (T-Wall GmbH)
- Coordinate system that indicates the handholds of each task
- Students were guided through the fundamental movement skills by using methodological learning cards
- The methodological learning cards included various topic-specific tasks that had to be ascended by the students
- Students had to perceive the task, generate problem-solving options, and subsequently recall the task while solving it



Data collection



- 26-item reliable and valid questionnaire
- 5-factor data structure
- Including the factors:
 - Popularity of bouldering
 - Activation during the lessons
 - Motivation during the lessons
 - Improvement of the bouldering ability levels
 - Increasement of the technical skills
- Four-level Likert scale (1 = *I totally disagree*, 2 = *I somewhat disagree*, 3 = *I somewhat agree*, 4 = *I totally agree*)
- Features were considered as quasi-metric variables due to the progressive scaling

Results: Overall

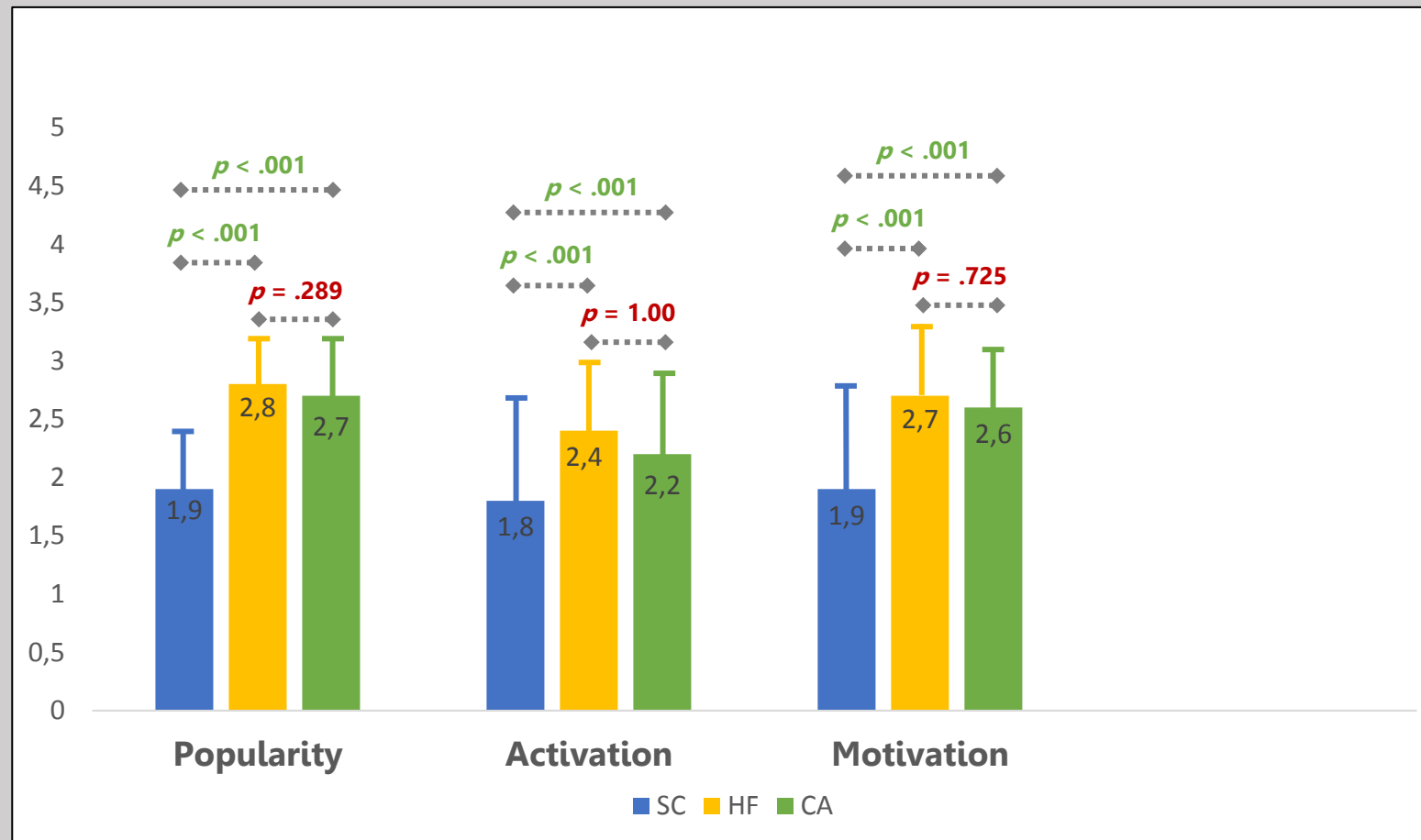


Study results (selection) for the factor 1: 'popularity of indoor bouldering', the factor 2: 'activity rate during the lessons', the factor 3: 'motivation during the lessons', the factor 4: 'bouldering ability level', and the factor 5: 'technical skills level'. Results are indicated for all athletes regardless of the training method they were allocated.

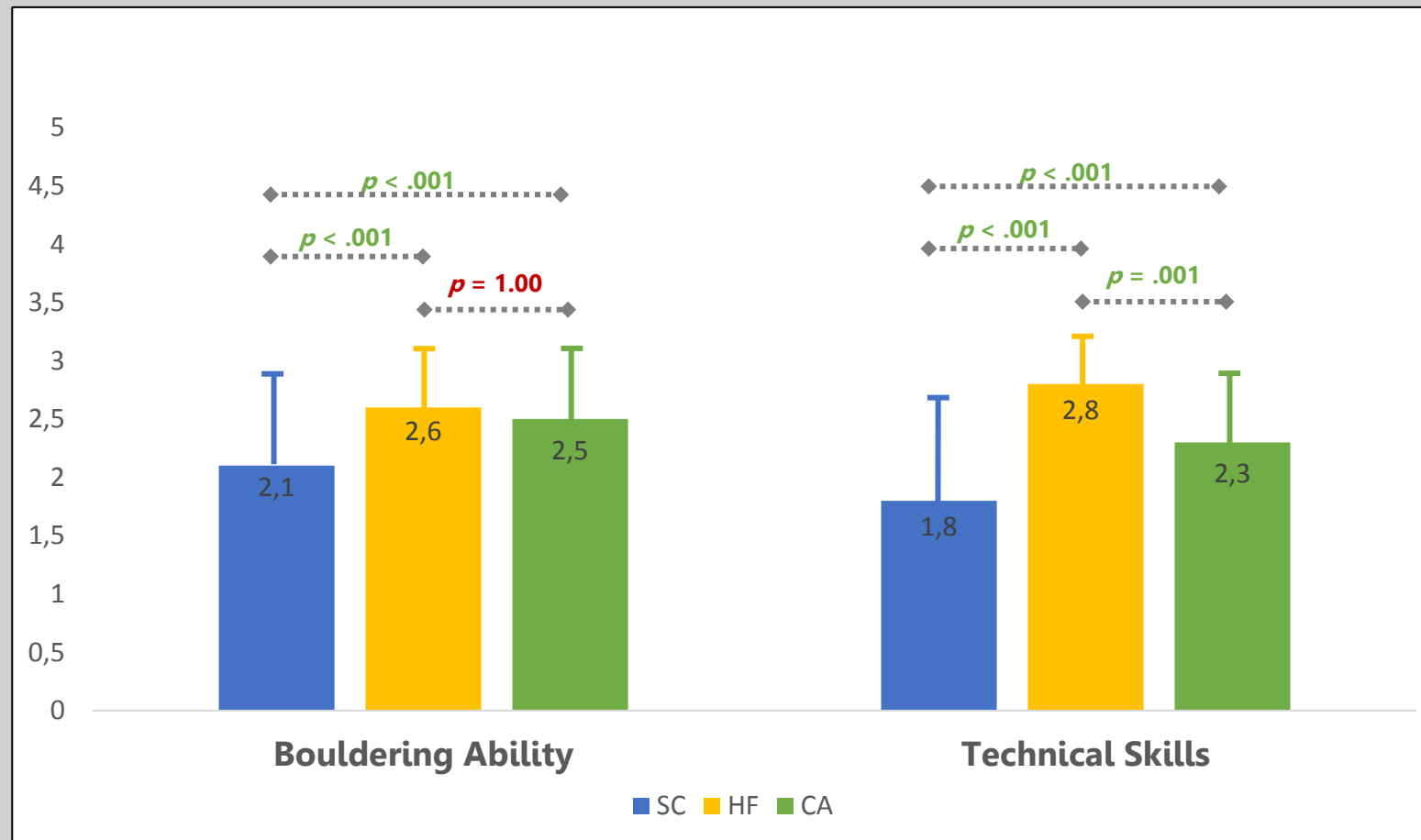
	factor	item	unity	'I completely disagree'	'I somewhat disagree'	p-value	'I somewhat agree'	'I completely agree'
factor 1: popularity of indoor bouldering								
		<i>'I enjoyed indoor bouldering'</i>	10	% 0	5.2 15	$p < .001$	44.6 127	50.2 143
		<i>'indoor bouldering was fun and exciting'</i>	17	% 4	6.0 17	$p < .001$	31.9 91	60.7 173
		<i>'I will continue to practice indoor bouldering in the future'</i>	22	% 16	5.6 38	$p < .001$	33.3 95	47.8 136
factor 2: activity rate during the lessons								
		<i>'I have practiced many bouldering tasks'</i>	11	% 3	19.7 56	$p = .003$	44.6 127	34.7 99
factor 3: motivation during the lessons								
		<i>'I was motivated to practise bouldering'</i>	12	% 7	12.9 37	$p < .001$	29.8 85	54.7 156
factor 4: bouldering ability level								
		<i>'my bouldering ability level has increased during the lessons'</i>	13	% 0	9.5 27	$p < .001$	42.1 120	48.4 138
factor 5: technical skill level								
		<i>'my technical skills have increased during the lessons'</i>	19	% 10	12.3 35	$p < .001$	40.3 115	43.9 125

Results are given as percent and number.

Results: Group comparisons



Results: Group comparisons



Results: Teachers & Coaches



	SC	HF	CA	SC	HF	CA
	sports teachers			climbing coaches		
Popularity	2.5 ± 0.4 <i>p</i> < .001	4.1 ± 0.2 <i>p</i> < .001	1.9 ± 0.4 <i>p</i> = .025	4.2 ± 0.4 <i>p</i> = .980	4.1 ± 0.2 <i>p</i> < .001	1.9 ± 0.3 <i>p</i> < .001
Motivation	2.3 ± 0.5 <i>p</i> = .890	2.4 ± 0.4 <i>p</i> = .245	2.0 ± 0.4 <i>p</i> = .350	4.0 ± 0.4 <i>p</i> = .747	4.3 ± 0.2 <i>p</i> < .001	1.8 ± 0.4 <i>p</i> < .001
Activation	3.8 ± 0.7 <i>p</i> = .354	4.1 ± 0.5 <i>p</i> = .980	4.0 ± 0.6 <i>p</i> = .460	3.9 ± 0.7 <i>p</i> = .650	4.1 ± 0.4 <i>p</i> = .870	4.0 ± 0.5 <i>p</i> = .460
Ability Level	2.4 ± 0.4 <i>p</i> < .001	4.2 ± 0.5 <i>p</i> = .020	3.4 ± 0.4 <i>p</i> = .001	3.2 ± 0.5 <i>p</i> = .001	4.2 ± 0.5 <i>p</i> = .320	4.0 ± 0.4 <i>p</i> = .025
Technical Skills	2.5 ± 0.3 <i>p</i> < .001	4.1 ± 0.5 <i>p</i> < .001	2.5 ± 0.5 <i>p</i> = 1.00	3.4 ± 0.4 <i>p</i> < .001	3.9 ± 0.5 <i>p</i> = 1.00	3.8 ± 0.5 <i>p</i> < .001

Conclusion



- Participants described indoor bouldering, regardless of the study groups they were allocated to, as an enjoyable, exciting, and motivating physical activity
- They reported, following the four-week regimen, significant improvements of the bouldering ability and technical skills levels
- Indoor bouldering consists of a worthwhile alternative to more conventional everyday physical education activities

Conclusion

- The applied methodological learning approach seems to influence the **popularity** of bouldering, the **motivation** of students, the self-perceived physical **activity** of the students during the physical education lessons, the self-perceived short-term **learning processes**, and the self-perceived acquisition of sport-specific skills

Conclusion



- Since the acquisition of fundamental sport-specific movement skills is pivotal to guarantee **long-term progressions**, introducing novice athletes and non-experienced students to indoor bouldering by using a task-oriented, **guided**, and structured training approach with **versatile movement demands** seems to be beneficial to foster motor learning progresses
- Sport-specific expertise and appropriate methodological learning approaches are more important than the dimensions of the bouldering facilities
- Potential of the cognitive approach to introduce indoor bouldering

Discussion



Deutsche
Sporthochschule Köln
German Sport University Cologne

■ Questions?

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